**Rock paper scissors Python Game**

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A choosing game with three options. The player will choose one of 3options: the computer will choose one of the same 3 at random and then compare those 2 choices.

Loser loses a life; game will play on a loop until the loser loses all of their lives.

**Approach:**

1. Hold the options in an array: [“rock”, “paper”, “scissors”]
2. User’s choice has to be stored in a variable: “rock”, “paper”, “scissors”

2a. Let the user choose via a text prompt

1. Let the computer choose at random
2. Figure out the path to win and the path to lose(conditionals)

**When comparing, some rules to follow:**

Rock beats scissors

Rock loses to paper

Scissors beats paper

paper loses to scissors

paper beats rock

paper loses to scissors

If player loses, remove a life

Else computer loses a life

If player loses:

Lose a life

Else:

Computer loses a life

**Thinks to consider:**

What happens if a user misspells their choice?

What happens if it’s a tie?

What if a user doesn’t want to finish the game?

What if they don’t type the whole word?